

THOMAS THE TANK ENGINE'S DOCKSIDE DELIVERY GAME

Every day at Brendham Docks sees lots of activity, with cargo coming to the Island and Cranky the Crane overseeing its delivery on to the cargo cars. Your children can be Really Useful Engines in a fun relay-delivery game – good for inside or out!

The following activities are designed for parents and children to do together. Supervision of children with materials such as glue, scissors, etc is strongly recommended.

Time: 20-30 minutes

Number of participants: 4+

To prepare Thomas' Dockside Delivery Game you will need :

- Index cards
- Sharpie Marker
- Four milk-crates or other boxes
- Two tennis balls
- Two Bananas
- Two feathers
- Two 12" length of ribbon
- Four engines (wooden or die cast) from your Thomas the Tank engine set

The Right Track:

1. The goal of the game is to have two teams compete against each other by delivering each box of cargo – one item at a time – to a set location using methods other than their hands.
2. Determine a starting location and set up the milk crates (or other boxes) filled with cargo. Each box should have the same cargo.
 - a. Cargo can include, but should not be limited to: tennis balls, feathers, bananas, Engines, ribbon, etc.
3. Set up a point for cargo delivery across the room (if indoors), or 25 yards away (if outdoors), and place the other empty boxes there.
4. Using the sharpie marker, make two sets of index cards with Cargo Carrying Instructions. For example, draw a tennis ball, plus two heads → that means that two team members must carry the tennis ball to the opposite box by balancing the ball using only their heads (e.g. between their ears or foreheads).
 - a. Other instructions could include a picture of the ribbon and a foot; a banana and an armpit; a feather and two hips; two Thomas trains and a set of toes.
 - b. When there are two body parts drawn, then the item must be co-carried by two team members, otherwise the job is for one person alone.
5. The person at the front of the line picks up a card, turns it over and reads the picture-instructions. After successfully delivering the cargo, he must return. Only when he is back in line can the second engine turn over his instructions and begin his delivery.
6. The game can continue for as long as there are items to deliver!
7. The winning team is the group that clears out Brendham Docks first!

